GRAPHI STUDIO
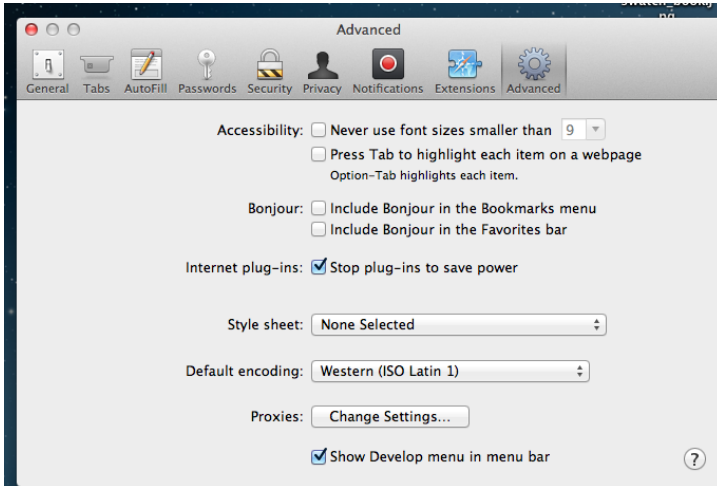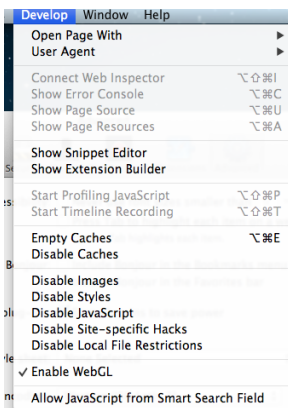
HOW TO ACTIVATE WEBGL

SAFARI (Version 9 or older)

1. Safari menu > Preferences > **Advanced**
2. Check "**Show Develop menu in menu bar**"
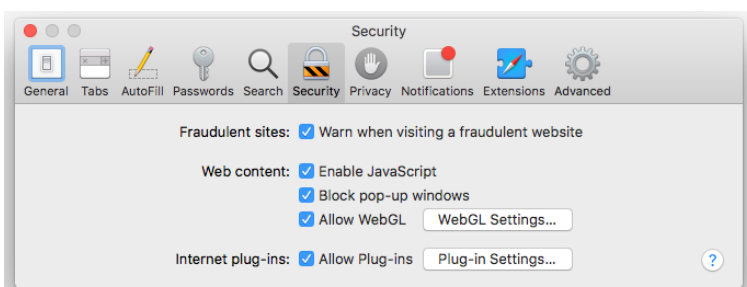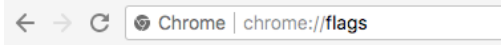
3. Menu bar > Develop menu > Check "**Enable WebGL**"

SAFARI (Version 10 or newer)

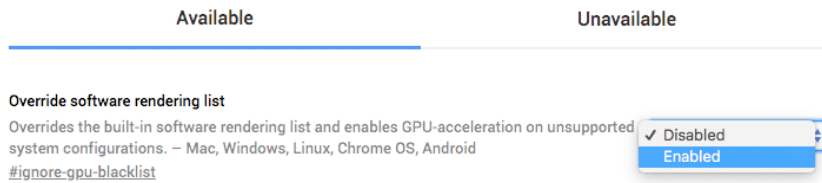1. Safari menu > Preferences > **Security**
2. Check "**Allow WebGL**"
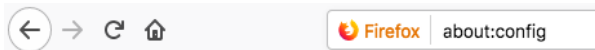
CHROME

1. Go to address chrome://flags/

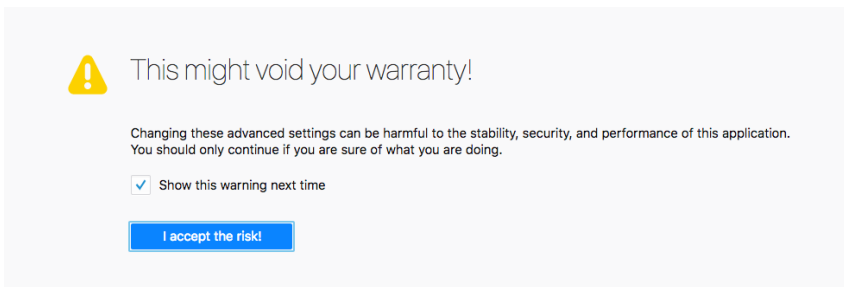**2. Choose "enabled" on "Override software rendering list"**

FIREFOX

1. Go to address about:config

2. Click on "I accept the risk!"

3. Enter **WebGL** in the search box
4. **webgl.disabled** must be *false*, otherwise double-click it to switch it to *false*
5. **webgl.force-enabled** must be *true*, otherwise double-click it to switch it to *true*

webgl.disable-wgl	default	boolean	false
webgl.disabled	**default**	**boolean**	**false**
webgl.enable-debug-renderer-info	default	boolean	true
webgl.enable-draft-extensions	default	boolean	false
webgl.enable-privileged-extensions	default	boolean	false
webgl.enable-webgl2	default	boolean	true
webgl.force-enabled	**modified**	**boolean**	**true**
webgl.force-index-validation	default	integer	0